

## Context: timing attacks

- Principle: deduce **private information** from timing data (**execution time**)
- Issues:
  - May depend on the **implementation (introduced by the compiler)**
  - A relatively trivial solution: make the program last always its maximum execution time  
Drawback: **loss of efficiency**
- Informal problems
  - Question: can we exhibit **secure execution times**?
  - Further question: can we also tune internal timing constants to make the system resisting to timing attacks?

**Objective.** Given a system modeled by a timed automaton, can we exhibit secure **execution times**, i. e., for which an attacker having only access to the global execution time cannot deduce whether some private location was visited?

## A simple example of a timing attack

```

1 # input pwd : Real password
2 # input attempt: Tentative password
3 for i = 0 to min(len(pwd), len(attempt)) - 1 do
4   if pwd[i] != attempt[i] then
5     return false
6   done
7 return true
    
```

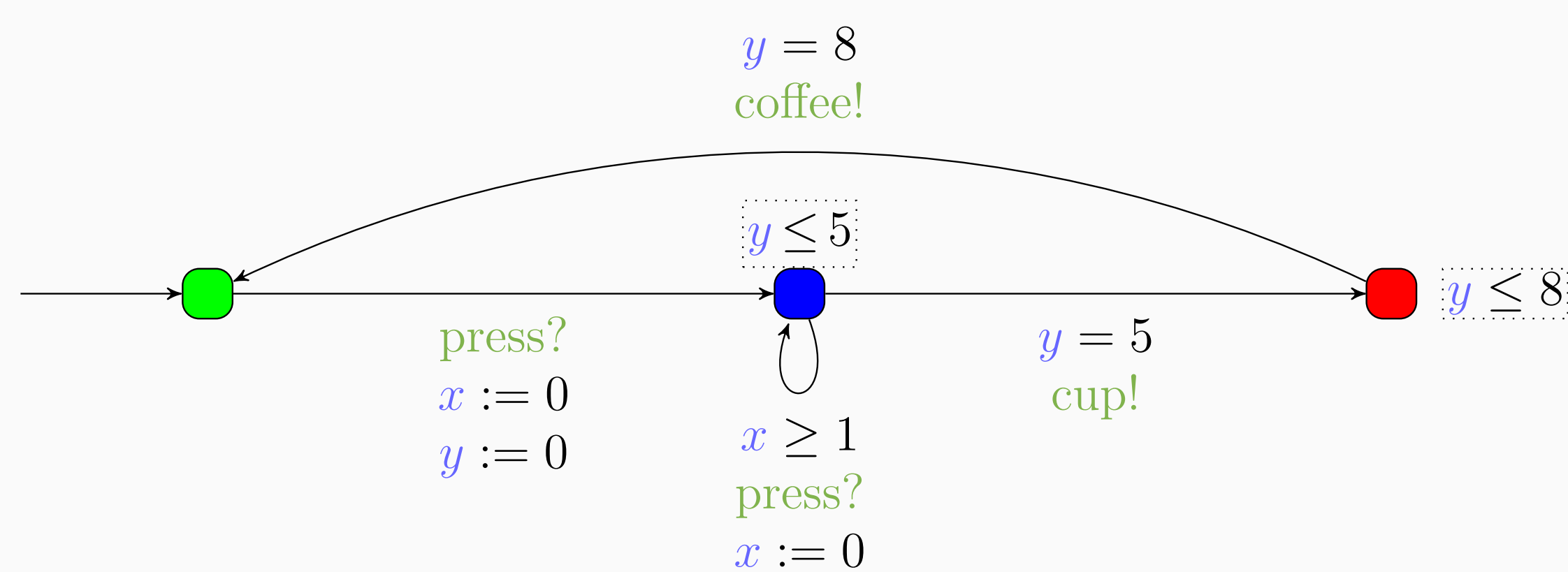
Listing 1: Code describing the verification of a tentative password input by the user

pwd            c h i c k e n  
 attempt      c h e e s e

Execution time  $\epsilon \quad \epsilon \quad \epsilon$

- Problem: The execution time is proportional to the number of consecutive correct characters from the beginning of **attempt**

## Formalism: Timed Automaton (TA) [AD94]



- Finite state automaton (sets of **locations** and **actions**) augmented with a set  $X$  of **clocks**
  - Real-valued variables evolving linearly **at the same rate**
  - Can be compared to integer constants in invariants and guards
- Features
  - Location **invariant**: property to be verified to stay at a location
  - Transition **guard**: property to be verified to enable a transition
  - Clock **reset**: some of the clocks can be **set to 0** along transitions

## Extension to models with timing parameters

### Parametric Timed Automaton (PTA) [AHV93]

- Timed automaton (sets of **locations**, **actions** and **clocks**) augmented with a set  $P$  of **parameters** (**Unknown constants** compared to a **clock** in guards and invariants)
- High interest of **timing parameters: underspecified systems, or partially known systems**

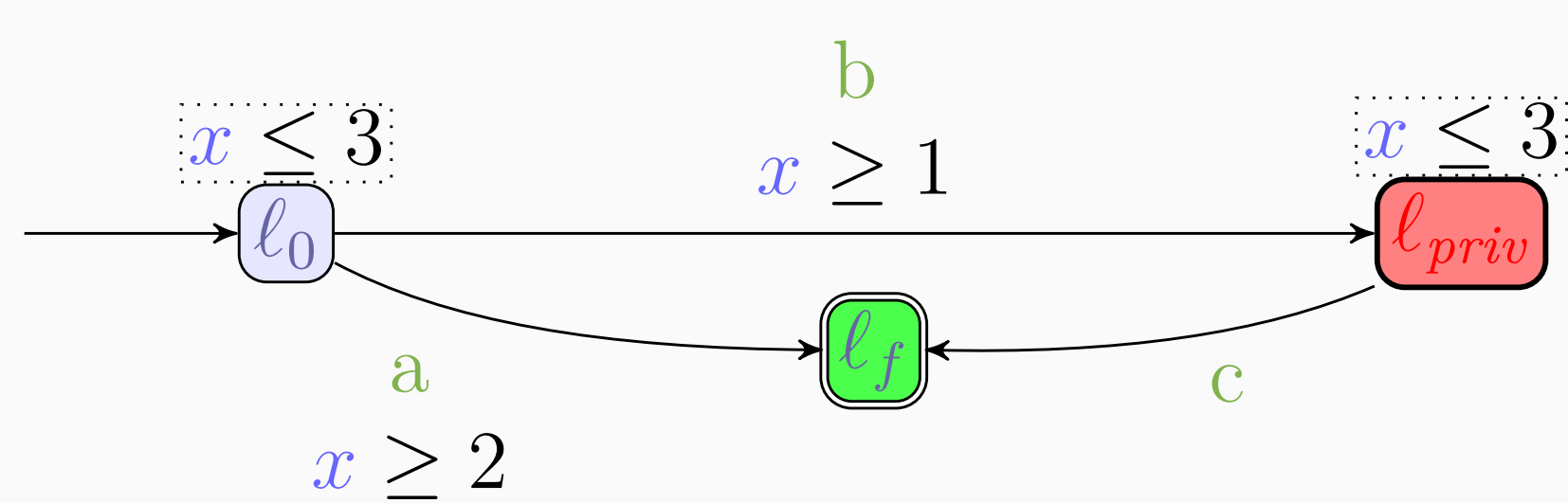
### Overview of our theoretical results [TOSEM22]

- General case: The mere existence of a parameter valuation for which there exists a duration for which timed-opacity is achieved **is undecidable**
- Study of a subclass known for being “at the frontier” of decidability (L/U-PTA) [Hun+02]
- Practical contribution: We adopt a “best-effort” approach for the general case of PTAs: this approach is not guaranteed to terminate

## Timed-opacity definition [TOSEM22]

**Attacker model** The attacker only has **access to the global execution time** from the initial location to some final location (no action is visible)

**Secret** Has the system visited some private location  $\ell_{priv}$ ?

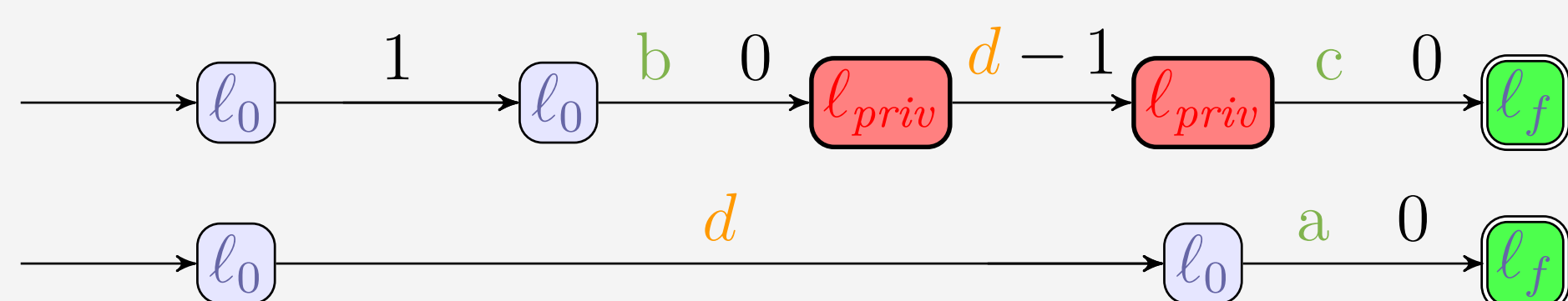


**Definition** (timed opacity) The system is **opaque w.r.t.  $\ell_{priv}$  on the way to  $\ell_f$**  for a **duration  $d$**  if there exist two runs from  $\ell_0$  to  $\ell_f$  of duration  $d$

1. one passing by  $\ell_{priv}$
2. one **not** passing by  $\ell_{priv}$

### Example

- There exist two runs of duration  $d$  for all durations  $d \in [2, 3]$ :



The system is **opaque w.r.t.  $\ell_{priv}$  on the way to  $\ell_f$**  for all **durations** in  $[2, 3]$

- But it is not possible to reach  $\ell_f$  with a path of duration 1.5 not passing by  $\ell_{priv}$   
The system is **not fully opaque w.r.t.  $\ell_{priv}$  on the way to  $\ell_f$**

**Theorem** The durations  $d$  such that the system is opaque can be effectively computed and defined

**Corollary** Asking whether a TA is opaque for all its execution times (“**full timed-opacity**”) is **decidable**

## Experiments [TOSEM22]

### Description

- Verification engine: IMITATOR [And21]
- Common PTA benchmarks [TAP21]
- Library of Java programs [STA], manually translated to PTAs
  - user-input variables translated to (non-timing) parameters (supported by IMITATOR)

### Results

- Answer the **timed opacity problems** (TA), exhibiting which execution times are opaque, and whether all execution times indeed guarantee opacity
- Answer the **synthesis problem** (PTA) exhibiting at least some valuations for which the system can be made opaque

## Perspectives

### Theoretical side

- Some restricted problems remain open e. g., PTAs with one clock

### Practical side

- Automatic translation of programs to PTAs
- Repairing a non-opaque system

## References

- [AD94] Rajeev Alur and David L. Dill. “A theory of timed automata”. In: *Theoretical Computer Science* (1994).
- [AHV93] Rajeev Alur, Thomas A. Henzinger, and Moshe Y. Vardi. “Parametric real-time reasoning”. In: *STOC*. 1993.
- [And21] Étienne André. “IMITATOR 3: Synthesis of Timing Parameters Beyond Decidability”. In: *CAV*. 2021.
- [Hun+02] Thomas Hune, Judi Romijn, Mariëlle Stoelinga, and Frits W. Vaandrager. “Linear parametric model checking of timed automata”. In: *JLAP* (2002).
- [STA] STAC. URL: <https://github.com/Apogee-Research/STAC/>.
- [TAP21] Étienne André, Dylan Marinho, and Jaco van de Pol. “A Benchmarks Library for Extended Parametric Timed Automata”. In: *TAP*. 2021.
- [TOSEM22] Étienne André, Didier Lime, Dylan Marinho, and Jun Sun. “Guaranteeing Timed Opacity using Parametric Timed Model Checking”. In: *TOSEM* (2022).