



Inria



Séminaire Ve, LoVe, LIPN

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Villetaneuse, France

strategFTO: Untimed control for timed opacity

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Context: timing attacks

- ▶ Principle: deduce **private information** from timing data (**execution time**)

Issues:

- ▶ May depend on the **implementation** (or, even worse, be **introduced by the compiler**)
- ▶ A relatively trivial solution: make the program last always its maximum execution time
Drawback: **loss of efficiency**

↪ Non-trivial problem

A simple example of timing attack

```
1 # input pwd      : Real password
2 # input attempt: Tentative password
3 for i = 0 to min(len(pwd), len(attempt)) - 1 do
4     if pwd[i] /= attempt[i] then
5         return false
6 done
7 return true
```

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pwd c h i c k e n

attempt c h e e s e

Execution time:

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```

pwd	c	h	i	c	k	e	n
attempt	c	h	e	e	s	e	

Execution time: ϵ

A simple example of timing attack

```
1 # input pwd      : Real password
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3 for i = 0 to min(len(pwd), len(attempt)) - 1 do
4     if pwd[i] != attempt[i] then
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Execution time: $\epsilon + \epsilon$

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pwd	c	h	i	c	k	e	n
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Execution time: $\epsilon + \epsilon + \epsilon$

- **Problem:** The execution time is proportional to the number of consecutive correct characters from the beginning of `attempt`

Informal problem

Question: can we exhibit **secure execution times**?

Timed-opacity computation

Exhibit **execution times** for which it is not possible to infer information on the internal behavior

Outline

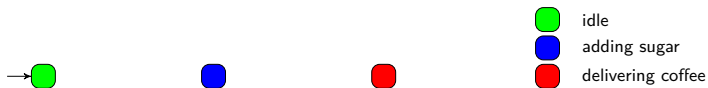
Preliminaries: Timed Opacity: Formalism and Preliminary results

Contribution: (Untimed) Control for timed opacity

Perspectives

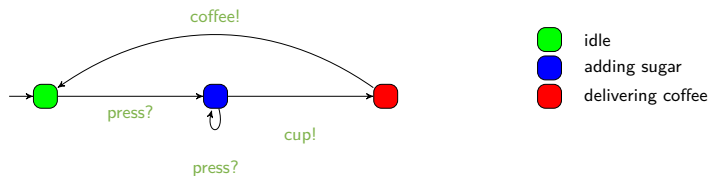
Timed automaton (TA)

- ▶ Finite state automaton (sets of **locations**)



Timed automaton (TA)

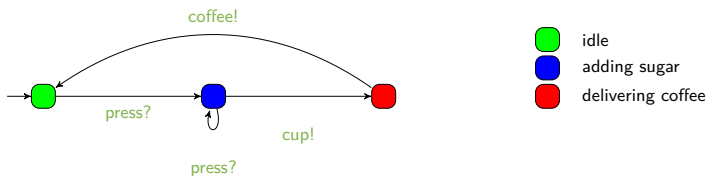
- ▶ Finite state automaton (sets of **locations** and **actions**)



[AD94] Rajeev Alur and David L. Dill. "A theory of timed automata". In: *Theoretical Computer Science* 126.2 (Apr. 1994), pp. 183–235. ISSN: 0304-3975. DOI: 10.1016/0304-3975(94)90010-8

Timed automaton (TA)

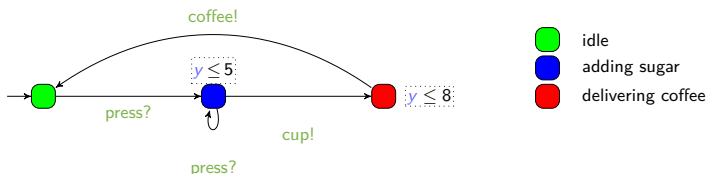
- ▶ Finite state automaton (sets of **locations** and **actions**) augmented with a set X of **clocks** [AD94]
 - ▶ Real-valued variables evolving linearly **at the same rate**



[AD94] Rajeev Alur and David L. Dill. "A theory of timed automata". In: *Theoretical Computer Science* 126.2 (Apr. 1994), pp. 183–235. ISSN: 0304-3975. DOI: 10.1016/0304-3975(94)90010-8

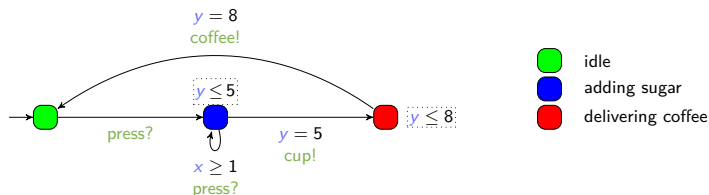
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- ▶ Finite state automaton (sets of **locations** and **actions**) augmented with a set X of **clocks** [AD94]
 - ▶ Real-valued variables evolving linearly **at the same rate**
 - ▶ Can be compared to integer constants in invariants
- ▶ Features
 - ▶ Location **invariant**: property to be verified to stay at a location



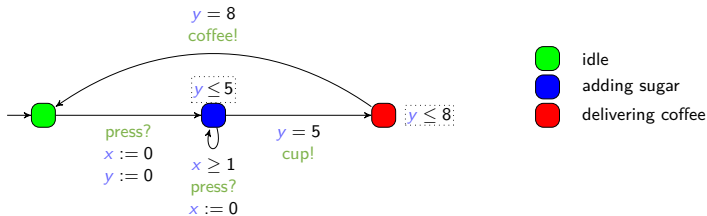
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- ▶ Finite state automaton (sets of **locations** and **actions**) augmented with a set X of **clocks** [AD94]
 - ▶ Real-valued variables evolving linearly **at the same rate**
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 - ▶ Location **invariant**: property to be verified to stay at a location
 - ▶ Transition **guard**: property to be verified to enable a transition

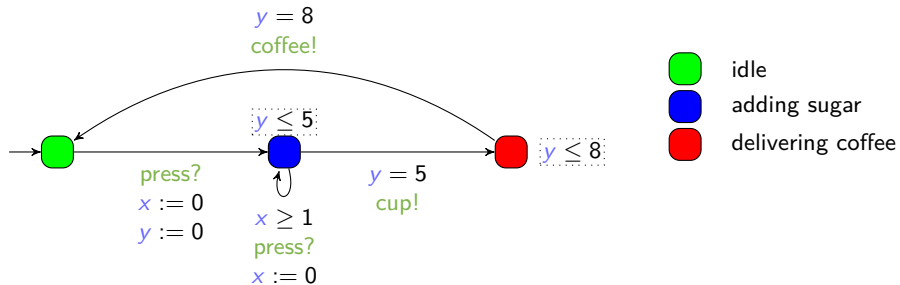


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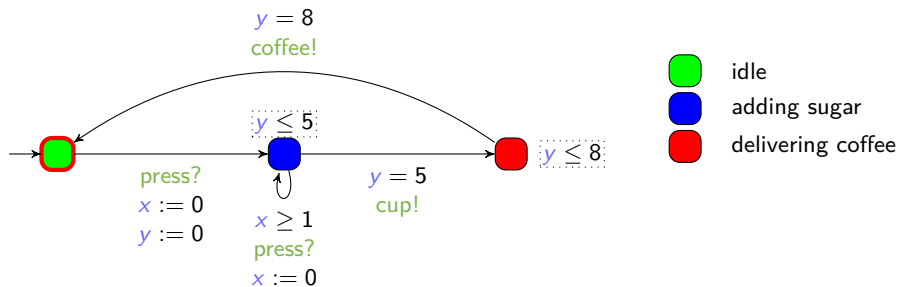
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 - ▶ Location **invariant**: property to be verified to stay at a location
 - ▶ Transition **guard**: property to be verified to enable a transition
 - ▶ Clock **reset**: some of the clocks can be **set to 0** along transitions




The most critical system: The coffee machine



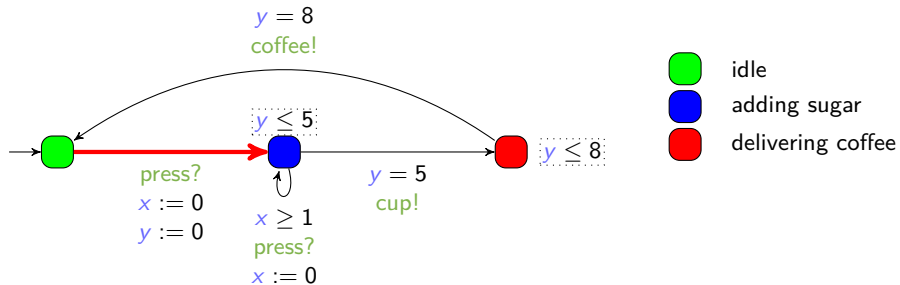
The most critical system: The coffee machine



- ▶ Example of concrete run for the coffee machine
 - ▶ Coffee with 2 doses of sugar

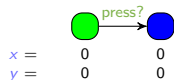

 $x = 0$
 $y = 0$

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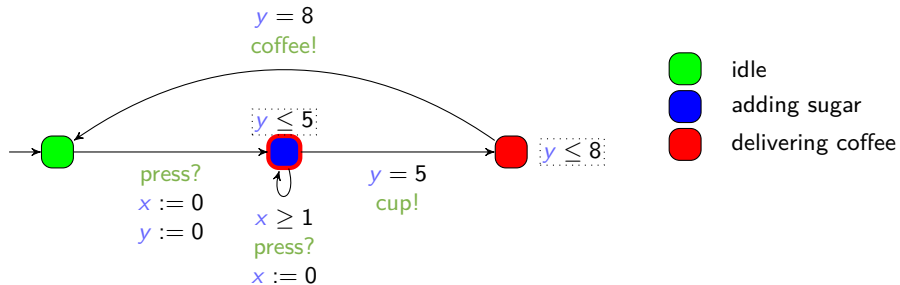


▶ Example of concrete run for the coffee machine

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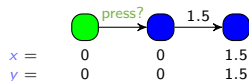


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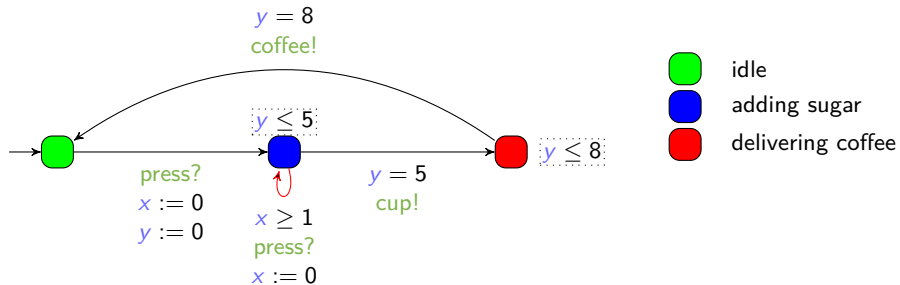


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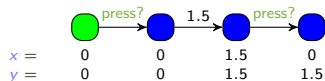
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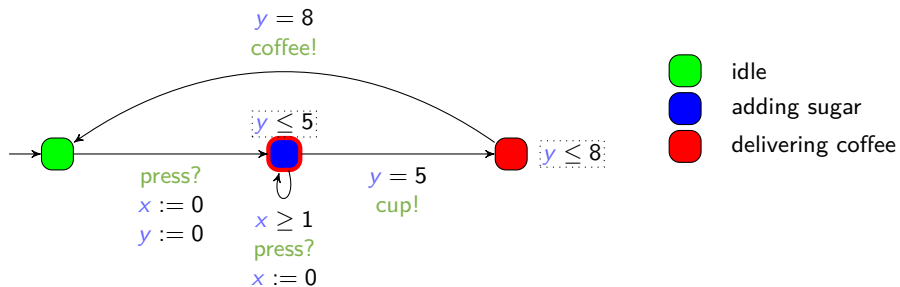
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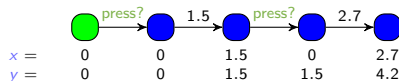


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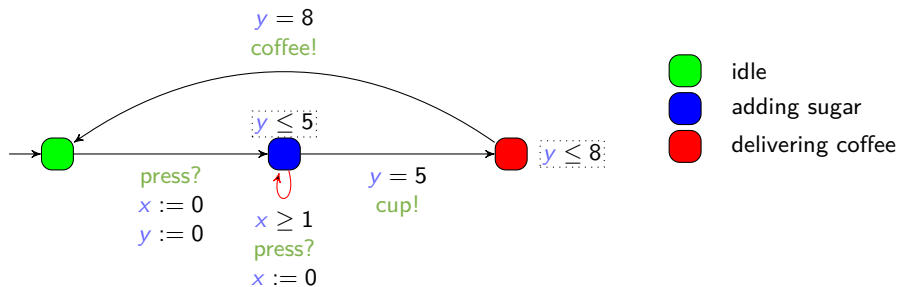


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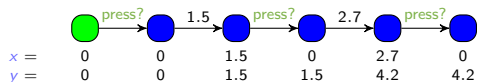


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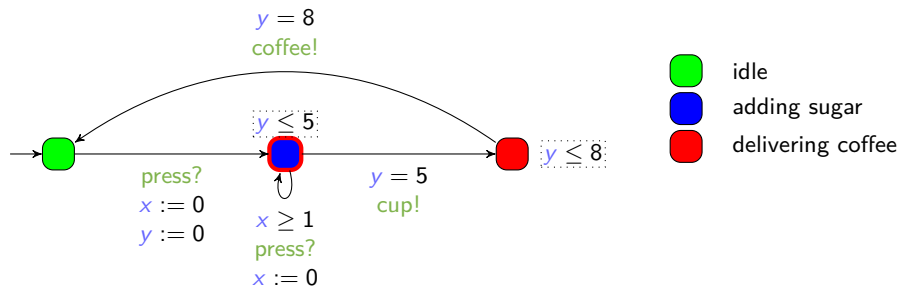


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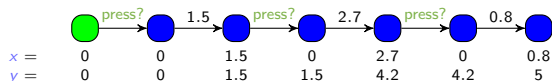


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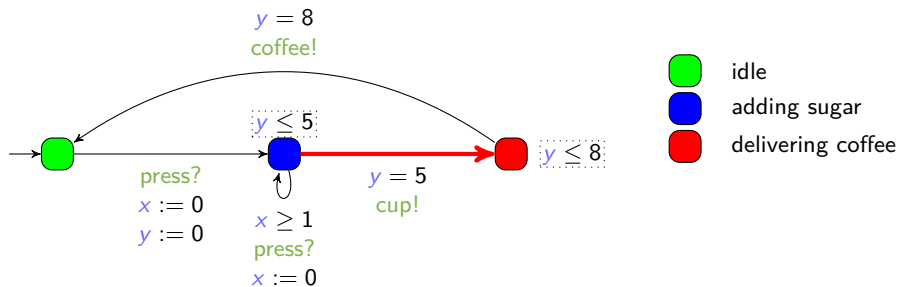


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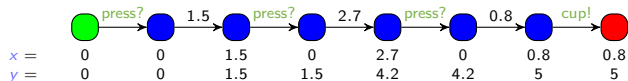


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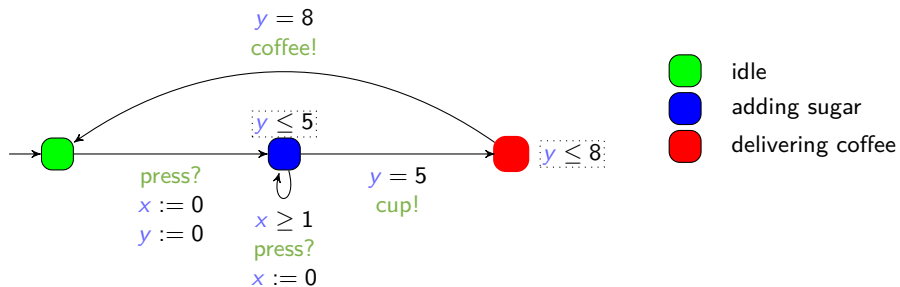


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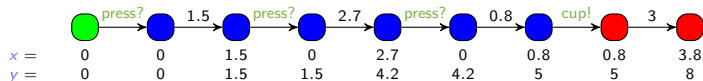


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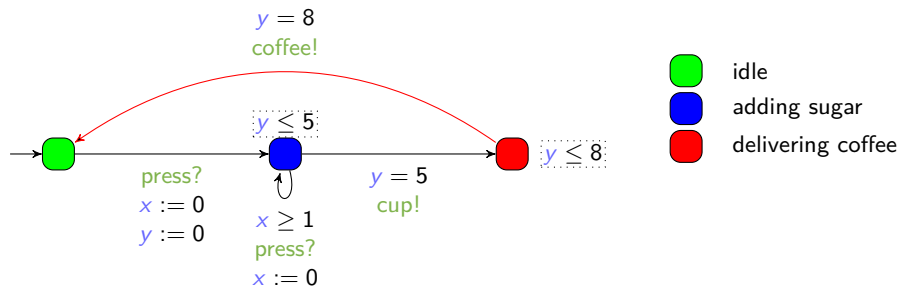


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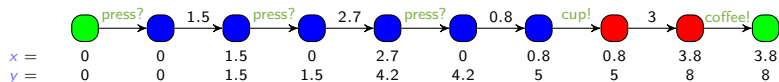


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Outline

Preliminaries: Timed Opacity: Formalism and Preliminary results

Timed Opacity formalization

Computation problem and results

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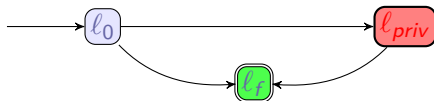
Perspectives

Formalization

Hypotheses:

[AS19]

- ▶ A start location l_0 and an end location l_f
- ▶ A special private location l_{priv}



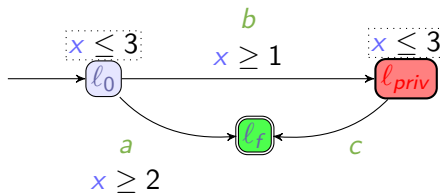
Definition (timed opacity)

The system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for a duration d if there exist at least two runs to l_f of duration d

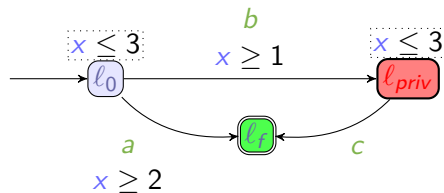
1. one passing by l_{priv}
2. one *not* passing by l_{priv}

[AS19] Étienne André and Jun Sun. "Parametric Timed Model Checking for Guaranteeing Timed Opacity". In: ATVA (Oct. 28–31, 2019). Ed. by Yu-Fang Chen, Chih-Hong Cheng, and Javier Esparza. Vol. 11781. Lecture Notes in Computer Science. Taipei, Taiwan: Springer, 2019, pp. 115–130. DOI: 10.1007/978-3-030-31784-3_7

Example

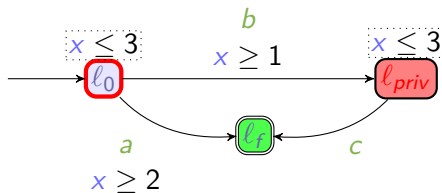


Example



- ▶ There exist (at least) two runs of duration $d = 2$:

Example

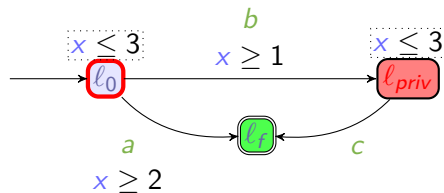


- ▶ There exist (at least) two runs of duration $d = 2$:

visiting l_{priv}

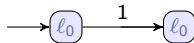


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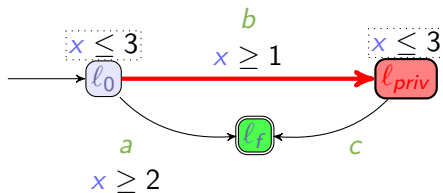


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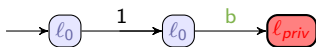


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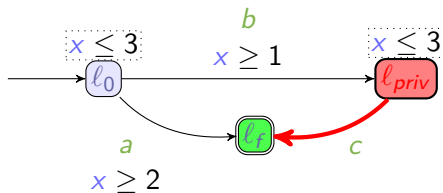


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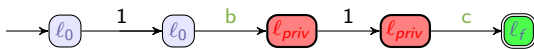


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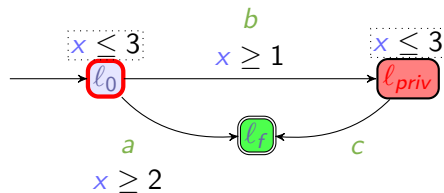


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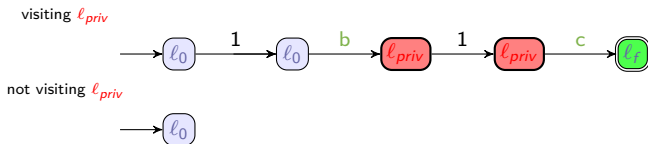
visiting l_{priv}



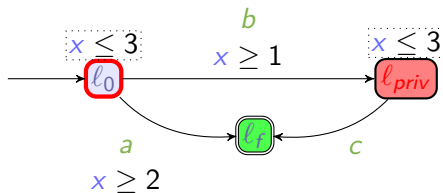
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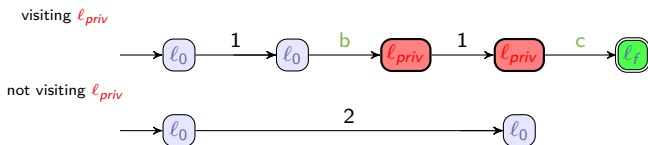
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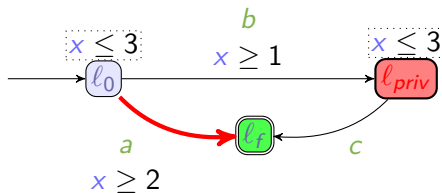
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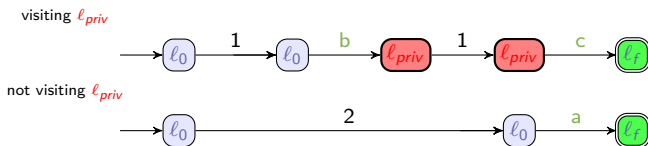
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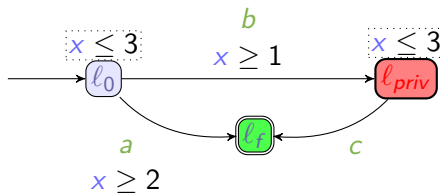
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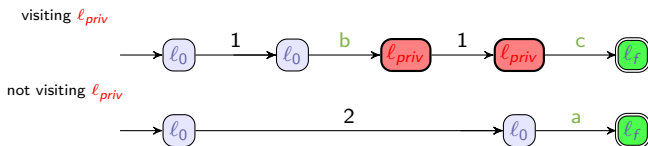
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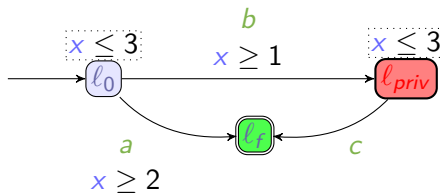


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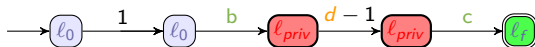
We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for a duration $d = 2$

Example



- There exist (at least) two runs of duration d for all durations $d \in [2, 3]$:

visiting l_{priv}

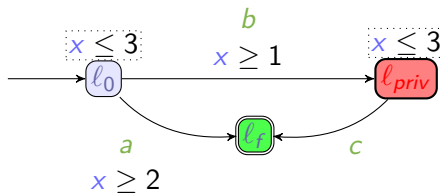


not visiting l_{priv}



We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for all durations in $[2,3]$

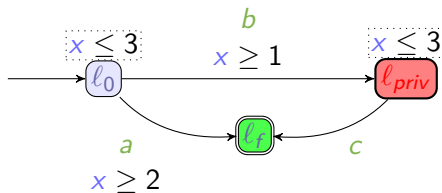
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We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for all durations in $[2, 3]$

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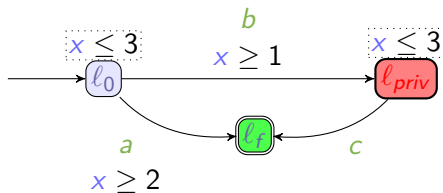


- ▶ There exist (at least) two runs of duration d for all durations $d \in [2, 3]$:

We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for all durations in $[2, 3]$

- ▶ But

Example

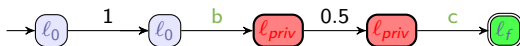


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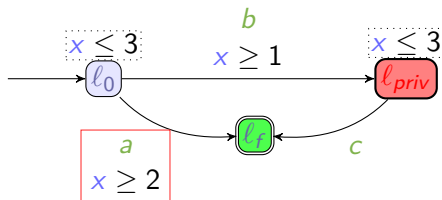
We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for all durations in $[2, 3]$

- ▶ But

There exists a run of duration 1.5 reaching l_f and visiting l_{priv}



Example

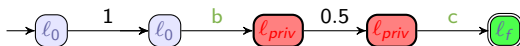


- ▶ There exist (at least) two runs of duration d for all durations $d \in [2, 3]$:

We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for all durations in $[2, 3]$

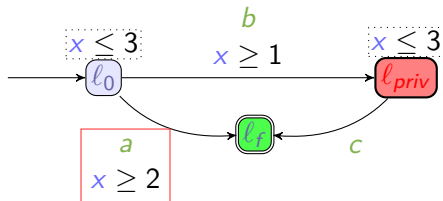
- ▶ But

There exists a run of duration 1.5 reaching l_f and visiting l_{priv}



There exists no run of duration 1.5 reaching l_f and *not* visiting l_{priv}

Example



- ▶ There exist (at least) two runs of duration d for all durations $d \in [2, 3]$:

We say that the system is **timed-opaque** w.r.t. l_{priv} on the way to l_f for all durations in $[2, 3]$

- ▶ But

There exists a run of duration 1.5 reaching l_f and visiting l_{priv}



There exists no run of duration 1.5 reaching l_f and *not* visiting l_{priv}

We say that the system is **not fully timed-opaque** w.r.t. l_{priv} on the way to l_f

Outline

Preliminaries: Timed Opacity: Formalism and Preliminary results

Timed Opacity formalization

Computation problem and results

Contribution: (Untimed) Control for timed opacity

Perspectives

Timed-opacity computation problem

Find durations d (“execution times”) of runs from ℓ_0 to ℓ_f such that the system is timed-opaque w.r.t. ℓ_{priv} on the way to ℓ_f

Theorem The durations d such that the system is timed-opaque can be effectively computed and defined

[Wei99] Volker Weispfenning. “Mixed Real-Integer Linear Quantifier Elimination”. In: *ISSAC* (July 29–31, 1999). Ed. by Keith O. Geddes, Bruno Salvy, and Samuel S. Dooley. Vancouver, BC, Canada: Association for Computing Machinery, 1999, pp. 129–136. DOI: 10.1145/309831.309888

[TOSEM22] Étienne André, Didier Lime, Dylan Marinho, and Jun Sun. “Guaranteeing Timed Opacity Using Parametric Timed Model Checking”. In: *ACM Trans. Softw. Eng. Methodol.* (Nov. 2022). ISSN: 1049-331X. DOI: 10.1145/3502851

Timed-opacity computation problem

Find durations d (“execution times”) of runs from l_0 to l_f such that the system is timed-opaque w.r.t. l_{priv} on the way to l_f

Theorem The durations d such that the system is timed-opaque can be effectively computed and defined

Corollary Asking if a TA is timed-opaque for all its execution times is decidable

[Wei99] Volker Weispfenning. “Mixed Real-Integer Linear Quantifier Elimination”. In: *ISSAC* (July 29–31, 1999). Ed. by Keith O. Geddes, Bruno Salvy, and Samuel S. Dooley. Vancouver, BC, Canada: Association for Computing Machinery, 1999, pp. 129–136. DOI: 10.1145/309831.309888

[TOSEM22] Étienne André, Didier Lime, Dylan Marinho, and Jun Sun. “Guaranteeing Timed Opacity Using Parametric Timed Model Checking”. In: *ACM Trans. Softw. Eng. Methodol.* (Nov. 2022). ISSN: 1049-331X. DOI: 10.1145/3502851

Timed-opacity computation problem

Find durations d (“execution times”) of runs from ℓ_0 to ℓ_f such that the system is timed-opaque w.r.t. ℓ_{priv} on the way to ℓ_f

Theorem The durations d such that the system is timed-opaque can be effectively computed and defined

Corollary Asking if a TA is timed-opaque for all its execution times is decidable

Proof: based on the region graph and RA-arithmetic [Wei99]

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Outline

Preliminaries: Timed Opacity: Formalism and Preliminary results

Contribution: (Untimed) Control for timed opacity

Perspectives

- ✓ We can decide computation and decision problems for timed opacity
- ✗ What to do if the model is not (fully) timed-opaque?

[And+22] Étienne André, Shapagat Bolat, Engel Lefauchaux, and Dylan Marinho. "strategFTO: Untimed control for timed opacity". In: *Formal Techniques for Safety-Critical Systems - FTSCS 2022, Auckland, New Zealand, December 5-10, 2022, Proceedings*. Ed. by Cyrille Artho and Peter Őlveczky. 2022

- ✓ We can decide computation and decision problems for timed opacity
- ✗ What to do if the model is not (fully) timed-opaque?

Full timed opacity control

Is it possible to disable some **user actions** to make the system fully timed-opaque?

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Untimed control

Goal

Exhibit a controller guaranteeing the system to be fully timed-opaque

i. e., a subset of the actions to be kept, while other controllable actions are disabled

Untimed control

Goal

Exhibit a controller guaranteeing the system to be fully timed-opaque

i. e., a subset of the actions to be kept, while other controllable actions are disabled

We distinguish two kinds of actions:

- ▶ uncontrollable: required by the system or dependent on another agent
→ e. g., action dealing with a correct or incorrect password
- ▶ controllable: that can be disabled

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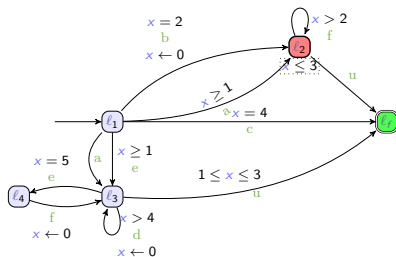
A running example

Our tool

Proof of concept

Perspectives

A running example



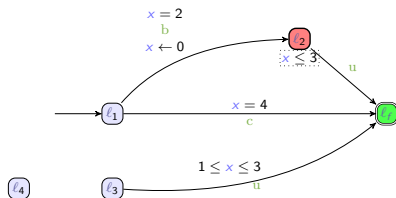
Uncontrollable u

Controllable a, b, c, d, e, f

Is the system fully timed-opaque?

- ▶ Passing by l_2 : $[1, 5]$
 - ▶ Not passing by l_2 : $[1, 3] \cup [4, 4] \cup [5, +\infty)$
- ⇒ **Not fully timed-opaque**

A running example



Uncontrollable u

Controllable a, b, c, d, e, f

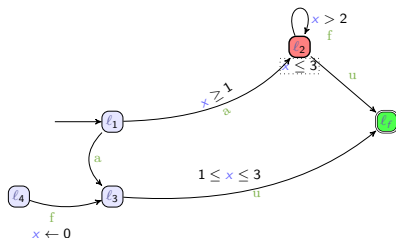
Allowed $u + b, c$

Disabled a, d, e, f

Is the system fully timed-opaque?

- ▶ Passing by l_2 : $[2, 5]$
 - ▶ Not passing by l_2 : $[4, 4]$
- ⇒ **Not fully timed-opaque**

A running example



Uncontrollable u

Controllable a, b, c, d, e, f

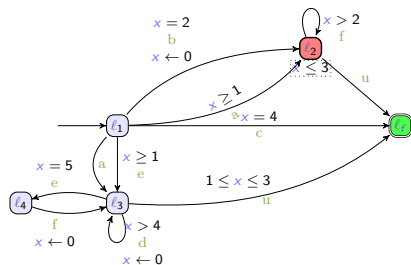
Allowed $u + a, f$

Disabled b, c, d, e

Is the system fully timed-opaque?

- ▶ Passing by l_2 : $[1, 3]$
 - ▶ Not passing by l_2 : $[1, 3]$
- ⇒ Fully timed-opaque

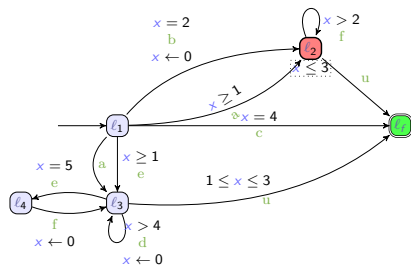
A running example



It can be shown that the set of *sets of actions to allow* is

$$\{u, a\} \quad \{u, a, e\} \quad \{u, a, f\}$$

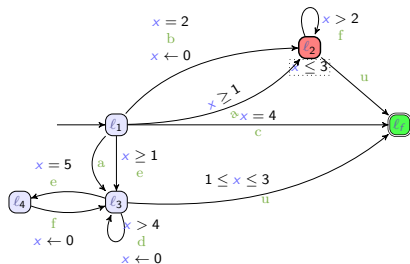
A running example



It can be shown that the set of **fully timed-opaque strategies** is

$\{u, a\}$ $\{u, a, e\}$ $\{u, a, f\}$

A running example



It can be shown that the set of **fully timed-opaque strategies** is

$$\underbrace{\{u, a\}}_{\text{minimal}} \quad \underbrace{\{u, a, e\} \quad \{u, a, f\}}_{\text{maximal}}$$

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strategFTO

- ▶ an automated **open-source tool** written in Java
<https://github.com/DylanMarinho/Controlling-TA>
- ▶ iteratively constructs strategies
 - ▶ computes the private and public execution times (using IMITATOR_[And21])
 - ▶ checks full timed opacity by checking their equality (using POLYOP¹)
 - ▶ Method: by considering execution times as a timing parameter, and performing parameter synthesis

[And21] Étienne André. “IMITATOR 3: Synthesis of timing parameters beyond decidability”. In: *CAV* (July 18–23, 2021). Ed. by Rustan Leino and Alexandra Silva. Vol. 12759. Lecture Notes in Computer Science. virtual: Springer, 2021, pp. 1–14. DOI: 10.1007/978-3-030-81685-8_26

¹<https://github.com/etienneandre/PolyOp>

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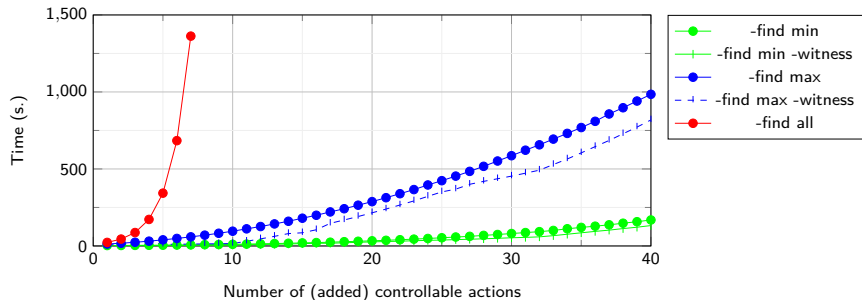
Proof of concept

Perspectives

Actions to disable Option	synthMinControl -find min	witnessMinControl -find min -witness	synthMaxControl -find max	witnessMaxControl -find max -witness	synthControl -find all
restart, pressOK			✓	✓	✓
restart, reqBalance			✓		✓
restart, pressOK, quickWithdraw					✓
restart, pressOK, reqBalance					✓
restart, quickWithdraw, reqBalance					✓
restart, pressOK, quickWithdraw, reqBalance	✓	✓			✓

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Scalability



Methodology: add to the ATM model an increasing number of **self-loop transitions**

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Theory

- ▶ Use symbolic reasoning
 - Instead of a simple enumeration
- ▶ Extend the method to **timed** control

Theory

- ▶ Use symbolic reasoning
→ Instead of a simple enumeration
- ▶ Extend the method to **timed** control

Algorithmic and implementation

- ▶ Automatic translation of **programs** to timed automata
- ▶ Repairing a non timed-opaque system

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